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# **pyssh-ctypes Documentation**

***Release 0.2***

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September 21, 2016



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Is a python, object oriented wrapper for libssh, build with ctypes.



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### Features

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- SSH command execution with streaming api.
- SFTP subsystem with random access to remote files.
- Compatible with python3, python2 and pypy.
- Unique dependece: `libssh >= 0.5`





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### How to install

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For normal use, you can use a standard python distutils `setup.py` file:

```
python setup.py install
```

Or:

```
pip install pyssh-ctypes
```



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**Contents:**

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## 3.1 Usage examples

### 3.1.1 Simple command execution

```
>>> import pyssh
>>> s = pyssh.new_session(hostname="localhost", port="22")
>>> r = s.execute("uname -a")
>>> r.as_bytes()
b'Linux vaio.niwi.be 3.5.3-1-ARCH #1 SMP PREEMPT Sun Aug 26 09:14:51 CEST 2012 x86_64 GNU/Linux\n'
>>> r.return_code
0
```

### 3.1.2 Random access on remote file with sftp

```
>>> import os
>>> import pyssh
>>> session = pyssh.new_session(hostname="localhost")
>>> sftp = session.create_sftp()
>>> f = sftp.open("/tmp/some-file", (os.O_RDWR | os.O_CREAT))
>>> f.tell()
0
>>> f.write(b'Hello World')
>>> f.tell()
11
>>> f.seek(0)
True
>>> f.read(5)
b'Hello'
>>> f.read()
b' World'
```

## 3.2 Internals reference

### 3.2.1 Entry point

```
pyssh.new_session(hostname='localhost', port='22', username=None, password=None,  
                  passphrase=None, connect_on_init=False, verify_knownhost_callback=None)
```

Shortcut method for create new session instance.

Session by default has lazy connection management. It only connects when it is need. But this this function you can pass `connect_on_init` parameter with `True` and session connects to the remote server before it are returned.

#### Parameters

- **hostname** (*str*) – remote ip or host
- **port** (*int*) – remote port
- **username** (*str*) – remote user name with which you want to authenticate
- **password** (*str*) – remote user password.
- **passphrase** (*str*) – passphrase in case you would authenticate with pubkey
- **connect\_on\_init** (*bool*) – determines the lazyness of connection with remote server.

```
pyssh.connect(hostname='localhost', port='22', username=None, password=None, passphrase=None)
```

Shortcut method for create new session and connects to remote server.

#### Parameters

- **hostname** (*str*) – remote ip or host
- **port** (*int*) – remote port
- **username** (*str*) – remote user name with which you want to authenticate
- **password** (*str*) – remote user password.
- **passphrase** (*str*) – passphrase in case you would authenticate with pubkey

**NOTE:** this method is deprecated.

### 3.2.2 Session

```
class pyssh.session.Session(hostname, port=22, username=None, password=None,  
                             passphrase=None, verify_knownhost_callback=None)
```

SSH Session wrapper.

Actually accepts two methods for authentication: the simple a simple password or a pubkey. If password is not provided, attempts using pubkey, with or without passphrase.

#### Variables

- **session** (*pointer*) – c ssh session pointer
- **username** (*bytes*) – current username

#### Parameters

- **hostname** (*str*) – remote ip or host
- **port** (*int*) – remote port
- **username** (*str*) – remote user name with which you want to authenticate

- **password** (*str*) – remote user password.
- **passphrase** (*str*) – passphrase in case you would authenticate with pubkey
- **verify\_knownhost\_callback** (*func*) – function which gets called upon connecting to host. Should return True if connection is allowed, False otherwise. The only parameter to the function is remote host key SHA1 hash. WARNING: you should always verify host signature!

**close** ()

Close initialized ssh connection.

**create\_sftp** ()

Create a new sftp session through current ssh channel.

**Returns** Sftp instance

**Return type** *pyssh.sftp.Sftp*

**create\_shell** (*pty\_size=(80, 24), env={}*)

Creates a new shell session through current ssh channel.

**Parameters**

- **pty\_size** (*tuple*) – in case of shell is true this indicates the size of a virtual terminal
- **env** (*dict*) – additional environ variables

**execute** (*command, lazy=False*)

Execute command on remote host.

This command can return *Result* or *LazyResult* depending of lazy parameter.

**Parameters**

- **command** (*str*) – command string
- **lazy** (*bool*) – set true for return a lazy result instead a evaluated. Useful for execute commands with large output (default: False)

**Returns** Result instance

**Return type** *pyssh.result.Result*

**password** = None

**session** = None

**username** = None

**class** *pyssh.result.LazyResult* (*session, command*)

Lazy command execution result wrapper.

This wrapper implements a iterator interface.

**as\_bytes** ()

Launch the command and return a result as bytes.

**Returns** bytes chunk of command execution result

**Return type** bytes

**as\_str** ()

Launch the command and return a result as unicode string

**Returns** unicode chunk of command execution result

**Return type** str/unicode

**return\_code**

**wait()**

Waits a complete command execution and returns the return code

**Returns** execution result return code

**Return type** int

**class** `pyssh.result.Result(*args, **kwargs)`

Consumed version of LazyResult. Useful for simple command execution.

**as\_bytes()**

Return a cached result.

**Returns** bytes chunk of command execution result

**Return type** bytes

**as\_str()**

Launch the command and return a result as unicode string

**Returns** unicode chunk of command execution result

**Return type** str/unicode

**return\_code**

**wait()**

### 3.2.3 Shell

**class** `pyssh.shell.Shell(session, pty_size, env)`

Shell session.

**channel**

**read(n)**

Read bytes from remote shell.

This method always return value, if not bytes available to read it returns an empty bytestring.

**Parameters** `n(int)` – number of bytes to read

**Returns** bytestring of readed data.

**Return type** bytes

**write(data)**

Write bytes to remote shell.

The *data* parameter accept both str and bytes, if you passes str (unicode) is automatically converted to bytes using utf-8 encoding.

**Parameters** `data(bytes)` – arbitrary length of bytes.

**Returns** a number of bytes written to remote shell.

**Return type** int

### 3.2.4 SFTP

**class** `pyssh.sftp.Sftp`(*session*, *buffer\_size=16384*)  
Sftp wrapper.

Exposes api for interacting with sftp subsystem: put or get files, open files with random read-write access, etc.

#### Variables

- **sftp**(*pointer*) – c sftp session pointer
- **session**(*pointer*) – c ssh session pointer

**Parameters** **session** (`pyssh.session.Session`) – initialized and connected `pyssh.session.Session` instance.

**get**(*remote\_path*, *local\_path*)  
Get a remote file to local.

#### Parameters

- **remote\_path**(*str*) – remote file path
- **local\_path**(*str*) – local file path

**open**(*path*, *mode*)  
Open a remote file.

#### Parameters

- **path**(*str*) – remote file path
- **mode**(*int*) – open file model (see <http://docs.python.org/3.3/library/os.html#open-flag-constants>)

**Returns** SFTP File wrapper

**Return type** `pyssh.SftpFile`

**put**(*path*, *remote\_path*)  
Puts the local file to remote host.

#### Parameters

- **path**(*str*) – local file path
- **remote\_path**(*str*) – remote file path

**session** = None

**sftp** = None

**class** `pyssh.sftp.SftpFile`(*path*, *mode*, *sftp\_wrapper*)  
SFTP File wrapper

**close**()  
Close a opened file.

**read**(*num=None*, *buffer\_length=1024*)  
Read from remote file.

**Parameters** **num**(*int*) – number of bytes to read, if num is None reads all.

**Returns** readed bytes chunk

**Return type** bytes

**seek** (*offset*)

Change position on a remote file.

**Parameters** **offset** (*int*) – file position

**Returns** boolean value if seek is success or not

**Return type** bool

**tell** ()

Query the current position on a file.

**Returns** a current position.

**Return type** int

**write** (*data*)

Write bytes to remote file.

**Parameters** **data** (*bytes*) – bytes chunk of data

**Returns** number of bytes are written

**Return type** int



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